



#### Quantum Machine Learning for Election Modeling



April 4, 2018 Max Henderson, Ph.D.

#### QxBranch Overview



Data Analytics | Quantum Computing | Systems Engineering

- Established 2014 in Washington D.C. / London / Adelaide
- Team of ~20 software and systems engineers, data scientists
- Clients:
  - Global Investment Banks
  - Asset Management Firms
  - Technology Companies
  - Government
  - Energy
  - Pharmaceutical

QxBranch delivers revolutionary data analytics software enabled by classical and emerging quantum computing capabilities that drive business value

- Apply data analytics expertise and software capabilities to manage complex data and provide actionable insights across multiple verticals
- Business domain expertise in finance, aerospace, defence, and technology domains
- Research & Development partnerships with clients and academia to identify business challenges that can be solved through cutting-edge applications of quantum computing (universal and adiabatic) and advanced data analytics





#### Quantum Machine Learning for Election Modeling – Copyright QxBranch 2018 3

Clinton is expected to get 332 electoral votes, while Trump is predicted to get just 206.

according to the Moody's Analytics model, which is based on three economic and three political

In the event of a tie, the newly elected House of Representatives will elect the president, and the newly elected Senate will elect the vice president.

presidential race since Ronald Reagan in 1980 is forecasting a big

victory for Hillary Clinton.

PRESID<u>ENT</u> SENATE

By Natalie Jackson and Adam Hooper Additional design by Alissa Scheller

PUBLISHED MONDAY, OCT. 3, 2016 12:56 P.M. EDT UPDATED TUESDAY, NOV. 8, 2016, 12:43 A.M. EST

> CLINTON **38.0%**

### FORECAST

over Donald Trump

country and only 270 are needed to win

Money U.S. +

factors.

A model that has correctly predicted the winner of every U.S.

Business Tech Media Personal Finance Sma

Survey finds Hillary Clinton has 'more than 99% chance' of winning election

# Election 2016: Case study in the difficultly of sampling

The Princeton Election Consortium found Ms Clinton has a projected 312 electoral votes across the

Rachael Revesz New York | @RachaelRevesz | Saturday 5 November 2016 16:44 GMT | D 106 comments

ELECTION2016

# Where did the models go wrong?



#### State-by-state correlations

 Major issue: failure to model correlations<sup>1-3</sup> between states

First, there are **errors of analysis**. As an example, if you had a model of last year's election that concluded that Clinton had a 95 or 99 percent chance of winning, you committed an analytical error. <sup>4</sup> Models that expressed that much confidence in her chances had a host of technical flaws, such as ignoring the correlations in outcomes between states. <sup>5</sup>

- Most models assumed independence between results of each state
- An accurate correlation matrix can capture higherlevel, richer structure in the data and account for systemic errors in polls

#### Similar states usually have similar outcomes

Correlation matrix after 20,000 simulations, polls-only model, June 27, 2016



1. <u>http://www.independent.co.uk/news/world/americas/sam-wang-princeton-election-consortium-poll-hillary-clinton-donald-trump-victory-a7399671.html</u>

- 2. http://elections.huffingtonpost.com/2016/forecast/president
- 3. <a href="http://money.cnn.com/2016/11/01/news/economy/hillary-clinton-win-forecast-moodys-analytics/index.html">http://money.cnn.com/2016/11/01/news/economy/hillary-clinton-win-forecast-moodys-analytics/index.html</a>
- 4. http://fivethirtyeight.com/



# Difficulty of sampling from correlated graphs

- Even with perfect data on correlations between states, using the correlation matrix is difficult due to the computational cost of sampling from fully-connected graphs
- Sampling from fully-connected graphs is analogous to sampling from a properly trained Boltzmann machine
  - Training coefficients of Boltzmann machines requires performing calculations on all possible states of the model
  - As this is intractable on large problem sizes, heuristics or other models are typically implemented instead



#### Forecasting elections on a quantum computer

- Quantum computing (QC) research has shown potential speedups in training deep neural networks<sup>1-3</sup>
- Core idea: By using QC-trained models to simulate election results we can achieve:
  - More efficient sampling / training
  - Intrinsic, tuneable state correlations
  - Inclusion of additional error models

- 1. Adachi, Steven H., and Maxwell P. Henderson. "Application of quantum annealing to training of deep neural networks." arXiv preprint arXiv:1510.06356 (2015).
- 2. Benedetti, Marcello, et al. "Estimation of effective temperatures in quantum annealers for sampling applications: A case study with possible applications in deep learning." *Physical Review A* 94.2 (2016): 022308.
- 3. Benedetti, Marcello, et al. "Quantum-assisted learning of graphical models with arbitrary pairwise connectivity." arXiv preprint arXiv:1609.02542 (2016).



#### What we ARE doing vs. what we AREN'T



#### Quantum Machine Learning for Election Modeling – Copyright QxBranch 2018

7

#### What we ARE doing vs. what we AREN'T



#### What we ARE doing vs. what we AREN'T



#### Step 1: Mapping an election to a Boltzmann machine



#### Available data is limited

- What we would like:
  - Detailed breakdowns of demographics
  - Meticulously curated biases and correlations
  - All of the data that 538 has spent years and thousands of dollars curating
- What we have:
  - Publicly available results of previous US elections
  - State probabilities, as told by polls
  - Publicly accessible data from 538



### Calculating the missing second order moments

- In lieu of better curated data concerning second order moments, we calculated our own terms from previous US election results
- Our methodology should not "break" first order moments



- Assumptions in this model:
  - In each previous election, if two states had the same election result, that increased their correlation
  - Elections that were more recent have a higher weight



#### Step 2: Mapping a Boltzmann machine to the QC



#### Graph embedding – Qubit chains



Example of embedding a problem (left) into a fixed graph structure (right)<sup>1</sup>

1. Choi, Vicky. "Minor-embedding in adiabatic quantum computation: II. Minor-universal graph design." arXiv preprint https://arxiv.org/pdf/1001.3116v2.pdf (2010).



# Effect of embedding: Short qubit chains

- To validate the approach, we randomly chose first and second order terms for a hypothetical 5-state nation
- Using the smallest embedding chains, this network was unable to properly train
  - "Hopfield" like results; optimal solutions rather than probabilistic results
  - Leads to huge changes in weights/biases, causing network instability

Branch C





# Effect of embedding: Long qubit chains

- For larger problem sizes, the embedding will necessarily have longer qubit chains
- To simulate this for our small network, we artificially increased the qubit chains
- With this approach, arbitrary first and second order moments were learned by the networks

Branch C





- Goal: Using historical data and the QC-training methodology presented here, reproduce election forecasts over time
- Some caveats:
  - Multiple models needed for modeling national error; 25 were used here
  - Limited time windows of D-Wave access, so results were generated every two weeks instead of daily
  - Limited hardware size made us omit 1 state and province (sorry Maryland and DC... you always vote D anyway)
  - For simplification, Maine and Nebraska were considered winner-take-all



#### Results – Training errors



Quantum Machine Learning for Election Modeling – Copyright QxBranch 2018 18

Training error as a function of iterations



Interations

Classical vs Quantum Electoral Forecasting

#### QC = Quantum trained TB = National Trump bias CB = National Clinton bias



#### The most "impactful" states

 Pearson correlation coefficients for the 10 states most (top) and least (bottom) correlated with the election forecasting results

State	Correlation coefficients
Ohio	0.204
Florida 🔦	0.163
Nevada 💊	0.178
New Hampshire	0.167
Pennsylvania 🔇	0.155
Iowa	0.152
Michigan 💊	0.145
North Carolina	0.137
Colorado 💊	0.130
Arizona	0.127
Illinois	0.002
Nebraska 🔦	0.004
Alabama 💊	0.005
Oklahoma 💊	0.006
California 💊	0.008
West Virginia	0.008
Delaware	0.008
Oregon	0.009
Idaho	0.015
Arkansas	0.016

Branch C

#### **Our models**

Florida	17.6%	
Pennsylvania	12.3	
Michigan	11.7	
North Carolina	11.2	
Virginia	6.0	
Colorado	6.0	
Ohio	5.2	
Wisconsin	4.8	
Minnesota	3.8	
Nevada	3.7	
Alabama	<0.1	
California	<0.1	
North Dakota	<0.1	
Massachusetts	<0.1	
Hawaii	<0.1	
Maryland	<0.1	
Oklahoma	<0.1	
West Virginia	<0.1	
Vermont	<0.1	
Wyoming	<0.1	
Nebraska 3rd District	<0.1	
District of Columbia	<0.1	

#### 538

#### State errors

- Individual states error distributions was highly dependent on if the state was a hard red, blue, or purple state
- Different ways of dealing with errors of this form:
  - Shimming

Branch C

• Multiple gauges



#### Summary

- The QC-trained networks were able to learn structure in polling data to make election forecasts in line with the models of 538
- Trump was given a higher likelihood of victory (compared to other pollsters), even though the first order moments remained unchanged
  - Ideally in the future, we could rerun this method using correlations known with more detail in-house from 538
- Each iteration of the training model quickly produced 25,000 simulations (one for each national error model), which eclipses the 20,000 simulations 538 performs each time they rerun their models









www.qxbranch.com | @qxbranch